Technology Camps

TUTOR APPLICATIONS

Ensure that you have the best job this summer!

FunTech®

The Job

Position:	Instructor
Dates:	20/07/15 to 28/08/15

DAY CAMPS

Locations:	Aldenham | Dulwich | Greenwich | Guildford | Hampstead | Harrow | Islington | Nottinghill Gate | Maidenhead | Oxford | Reading | Richmond | Uxbridge | Wandsworth | Watford
Times:	8am to 5.30pm *(flexibility required)*
Pay:	£275 - £400 per week + Performance Bonus

RESIDENTIAL CAMPS

Locations:	Bristol | Cambridge | Edinburgh | London | Manchester | Norwich | Tonbridge | York (will be at a location for a minimum of one week and could be asked to travel to another location. All travel expenses paid.)
Times:	Full Time – will either be assigned lab duties or activity duties
Pay:	£400 per week + performance bonus *(accommodation, travel and all meals provided)*

Contact us:
applications@funtech.co.uk
www.funtech.co.uk
01628 621215 or 01628 621216

Requirements

FunTech is looking for upbeat, enthusiastic undergraduates who are studying Computing and/or Mathematics.

You will be required to demonstrate expertise in Java Programming, FPS gaming and Minecraft. Preference will be given to those who are able to touch type.

You must have a can-do attitude, be committed to ensuring each child has an experience of a lifetime and have excellent communication skills with both children, and parents. Leadership and management skills are also a positive, but what we like most of all is lots of energy, stamina, flexibility and a good sense of humour.

If you want to spend your summer teaching children, having fun and adding to your CV, then apply now for a summer camp position at FunTech's Technology Camp.

Application & Interview Process

Phase 1:
Application

Phase 2:
Telephone Interview

Phase 3:
Presentation

Phase 4:
Offer & Contract

Phase 5:
Contract signed & DBS Check

Phase 6:
Full Training (including First Aid)

Phase 1: The application
Please send a copy of your CV and a covering letter to :-
applications@funtech.co.uk

Phase 2: Telephone Interview
A member of the team will contact you to have an informal chat about your CV and experience.

Phase 3: Presentation
Successful candidates will be invited to FunTech Maidenhead to present a series of tasks. You will be required to fill out a DBS check form and will need two of the following identification documents:

• **PASSPORT**
• **DRIVING LICENCE**
• **NATIONAL INSURANCE CARD**

One of the above can be replaced by a utility bill or bank statement

The objective is to gauge your preparation ability, your method of delivering both simple and complex concepts and how you handle potential problems.

Phase 3 Continued: The Tasks (all tasks are compulsory)

Task

1

Programming

Target Audience: Mixed Ability 11+ year olds

Method of Delivery: Presentation with exercises

Objective: Java (beginner | intermediate | advanced)

Specific content to cover, all of which must have an exercise for the audience.
• What is an IDE, hello world exercise, reading text and displaying variables.
• Explain IF statements & For loops including nesting.
• Explain the difference between procedural & object oriented programing.
• Explain the difference between a class & an object.
• Demonstrate how you can create a basic class and then demonstrate it.
• Explain Inheritance.

Task

2

Minecraft

Target Audience: All ages, Mixed Ability

Method of Delivery: Presentation

Objective: Redstone elevator

Redstone elevator must be created prior to the presentation
• What is Redstone.
• What Redstone components exist.
• How does a Redstone elevator work.
• Explanation of how to build a Redstone elevator.

Task

3

FPS Creator

Target Audience: All ages, Mixed Ability

Method of Delivery: Presentation

Objective: You will be given a partially completed game and then asked to add and explain additional features. You will be given a brief on the day of what you will need to achieve.

Phase 4: Offer & Contract
Successful candidates will be offered a position. On acceptance, contracts will be posted out to complete, sign and return. Please be sure to read all the terms and conditions that you are agreeing to.

Phase 5: Contract signed & DBS Check
Once contracts have been signed and received, DBS checks will be carried out on each candidate. If an unsuccessful DBS report is given the contract will be null and void.

Phase 6: Full Training (including First Aid)
Depending on the role, you will be given a clear brief on your training objectives. You will be required to do some preliminary work prior to attending our training, at a location to be advised. Travel expenses will be paid. You will be required to pass a First Aid Training day.

Training Dates
TBA

Residential: minimum 4 days, maximum 5 days

Day: minimum 5 days, maximum 7 days

GOOD LUCK!

*Let's make this
the best summer yet!*

as seen on

BBC

Ofsted
registered

FunTech.